# Exercise: Arrays

Problems for exercises and homework for the "Programming Fundamentals" course @ SoftUni.

You can check your solutions in [Judge](https://judge.softuni.org/Contests/3768).

## Train

You will be given a count of wagons in a train **n**. On the next **n** lines, you will receive how many people will get on that wagon. In the end, print the whole train and the sum of the people on the train.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 3  13  24  8 | 13 24 8  45 |
| 6  3  52  71  13  65  4 | 3 52 71 13 65 4  208 |
| 1  100 | 100  100 |

## Common Elements

Write a program that prints common elements in two arrays. You have to compare the elements of the second array to the elements of the first.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| Hey hello 2 4  10 hey 4 hello | 4 hello |
| S of t un i  of i 10 un | of i un |
| i love to code  code i love to | code i love to |

## Zig-Zag Arrays

Write a program that creates 2 arrays. You will be given an integer **n**. On the next **n** lines, you get 2 integers. Form 2 arrays as shown below.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 4  1 5  9 10  31 81  41 20 | 1 10 31 20  5 9 81 41 |
| 2  80 23  31 19 | 80 19  23 31 |

## Array Rotation

Write a program that receives an array and the number of rotations you have to perform (the first element goes at the end). Print the resulting array.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 51 47 32 61 21  2 | 32 61 21 51 47 |
| 32 21 61 1  4 | 32 21 61 1 |
| 2 4 15 31  5 | 4 15 31 2 |

## Top Integers

Write a program to find all the top integers in an array. A top integer is an integer that is **bigger** than all the elements to its right.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 1 4 3 2 | 4 3 2 |
| 14 24 3 19 15 17 | 24 19 17 |
| 27 19 42 2 13 45 48 | 48 |

## Equal Sums

Write a program that determines if an **element exists in the array** such that the **sum of the elements on its left** is **equal** to the **sum of the elements on its right**. If there are **no elements to the left/right**, their **sum is considered to be 0**. Print the **index** that satisfies the required condition or "**no**" if there is no such index.

### Examples

|  |  |  |
| --- | --- | --- |
| **Input** | **Output** | **Comments** |
| 1 2 3 3 | 2 | At a[2] -> left sum = 3, right sum = 3  a[0] + a[1] = a[3] |
| 1 2 | no | At a[0] -> left sum = 0, right sum = 2  At a[1] -> left sum = 1, right sum = 0  No such index exists |
| 1 | 0 | At a[0] -> left sum = 0, right sum = 0 |
| 1 2 3 | no | No such index exists |
| 10 5 5 99 3 4 2 5 1 1 4 | 3 | At a[3] -> left sum = 20, right sum = 20  a[0] + a[1] + a[2] = a[4] + a[5] + a[6] + a[7] + a[8] + a[9] + a[10] |

## Max Sequence of Equal Elements

Write a program that finds the **longest sequence of equal elements** in an array of integers. If several longest sequences exist, print the leftmost one.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 2 1 1 2 3 3 **2 2 2** 1 | 2 2 2 |
| **1 1 1** 2 3 1 3 3 | 1 1 1 |
| **4 4 4 4** | 4 4 4 4 |
| 0 **1 1** 5 2 2 6 3 3 | 1 1 |

## Magic Sum

Write a program that prints all unique pairs in an array of integers whose sum is equal to a given number.

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| 1 7 6 2 19 23  8 | 1 7  6 2 |
| 14 20 60 13 7 19 8  27 | 14 13  20 7  19 8 |

## Array Modifier

You are given **an array with integers**. Write a program to **modify the elements** after **receiving the following commands**:

* "swap {index1} {index2}" takes **two elements** and **swap their places**.
* "multiply {index1} {index2}" takesthe **element at the 1st index** and **multiplies** **it** **with the element at 2nd index**. **Save the product at the 1st index.**
* "decrease" **decreases** **all elements** in the array **with 1**.

### Input

On the **first input line,** you will be given **the initial array values** separated by a single space.

On the **next lines,** you will receive commands **until** you receive the **command "end"**. The **commands are** as follows:

* "swap {index1} {index2}"
* "multiply {index1} {index2}"
* "decrease"

### Output

**The output** should be printed on the console and consist of **elements** **of the** **modified array** – **separated by a comma and a single space** "**,** ".

### Constraints

* **Elements of the array** will be **integer numbers** in the range **[-231...231].**
* **The count of the array elements** will be in the range **[2...100].**
* **Indexes** **will always be in the range of the array.**

### Examples

|  |  |  |
| --- | --- | --- |
| **Input** | **Output** | **Comments** |
| 23 -2 321 87 42 90 -123  swap 1 3  swap 3 6  swap 1 0  multiply 1 2  multiply 2 1  decrease  end | 86, 7382, 2369942, -124, 41, 89, -3 | 23 -2 321 87 42 90 -123 – initial values  swap 1(-2) and 3(87) ▼  23 87 321 -2 42 90 -123  swap 3(-2) and 6(-123) ▼  23 87 321 -123 42 90 -2  swap 1(87) and 0(23) ▼  87 23 321 -123 42 90 -2  multiply 1(23) 2(321) = 7383 ▼  87 7383 321 -123 42 290 -2  multiply 2(321) 1(7383) = 2369943 ▼  87 7383 2369943 -123 42 90 -2  decrease – all - 1 ▼  86 7383 2369942 -124 41 89 -3 |
| 1 2 3 4  swap 0 1  swap 1 2  swap 2 3  multiply 1 2  decrease  end | 1, 11, 3, 0 |  |

## Treasure Hunt

*The pirates must safely carry a treasure chest back to the ship, looting along the way.*

Create a program that **manages** the **state** of the **treasure chest** along the way. On the **first line,** you will receive the **initial loot** of the treasure chest, a **string** of **items** separated by a **"|"**.

**"{loot1}|{loot2}|{loot3} … {lootn}"**

The following lines represent commands **until** **"Yohoho!"** which ends the treasure hunt:

* **"Loot {item1} {item2}…{itemn}"**:
  + Pick up treasure loot along the way. Insert the items at the **beginning** of the chest.
  + If an item is **already** contained, **don't** insert it.
* **"Drop {index}"**:
  + **Remove** the loot at the given **position** and **add** it to the **end** of the treasure chest.
  + If the index is **invalid,** skip the command.
* **"Steal {count}"**:
  + Someone steals the **last count** loot items. If there are **fewer items** than the given count, **remove as many** as there are.
  + Print the stolen items separated by **", "**:

**"{item1}, {item2}, {item3} … {itemn}"**

In the end, output the **average treasure gain,** which is the **sum** of all treasure items **length** divided by the **count** of all items inside the chest **formatted** to the **second decimal** point:

**"Average treasure gain: {averageGain} pirate credits."**

If the chest is **empty,** print the following message:

**"Failed treasure hunt."**

### Input

* On the **1st line,** you will receive the **initial treasure chest** (**loot** separated by **"|"**).
* On the following **lines**, you will receive commands until **"Yohoho!"**.

### Output

* Print the output in the **format** **described** **above**.

### Constraints

* The **loot items** will be strings containing any ASCII code.
* The **indexes** will be integers in the range [**-200**…**200**].
* The **count** will be an integer in the range [**1**….**100**].

### Examples

|  |  |
| --- | --- |
| **Input** | **Output** |
| Gold|Silver|Bronze|Medallion|Cup  Loot Wood Gold Coins  Loot Silver Pistol  Drop 3  Steal 3  Yohoho! | Medallion, Cup, Gold  Average treasure gain: 5.40 pirate credits. |
| **Comments** | |
| The first command, **"Loot Wood Gold Coins"** adds **Wood** and **Coins** to the chest but **omits** Gold since it is already contained. The chest now has the following items:  **Coins Wood Gold Silver Bronze Medallion Cup**  The **second** command adds **only Pistol** to the chest  The **third** command, **"Drop 3"** removes the **Gold** from the chest but immediately adds it at the **end**:  **Pistol Coins Wood Silver Bronze Medallion Cup Gold**  The **fourth** command, **"Steal 3"** removes the **last 3** items **Medallion**, **Cup**, **Gold,** from the chest and prints them.  In the end calculate the average treasure gain which is the sum of all items length Pistol(**6**) + Coins(**5**) + Wood(**4**) + Silver(**6**) + Bronze(**6**) = **27** and **divide** it by the count 27 / 5 = **5.4** and format it to the **second decimal** point. | |
| **Input** | **Output** |
| Diamonds|Silver|Shotgun|Gold  Loot Silver Medals Coal  Drop -1  Drop 1  Steal 6  Yohoho! | Coal, Diamonds, Silver, Shotgun, Gold, Medals  Failed treasure hunt. |